

The Blame

Quest Start:
Person: Inanna
Location: Hamelin



To start The Blame Quest, Inanna must come out of her house. To do so, dig up the grave marked Liam Pennypacker with the [Shovel](#) and leave it dug up. Next, go on a nice stroll and see if she is around when you get back.

What happens in The Blame Quest from here onwards depends on your own actions.